

Literate Exploratory Programming for Asynchronous Collaboration

Christoph Thiede, Tom Beckmann, Marcel Taeumel, Robert Hirschfeld

PX/26 Workshop, 2026-03-16

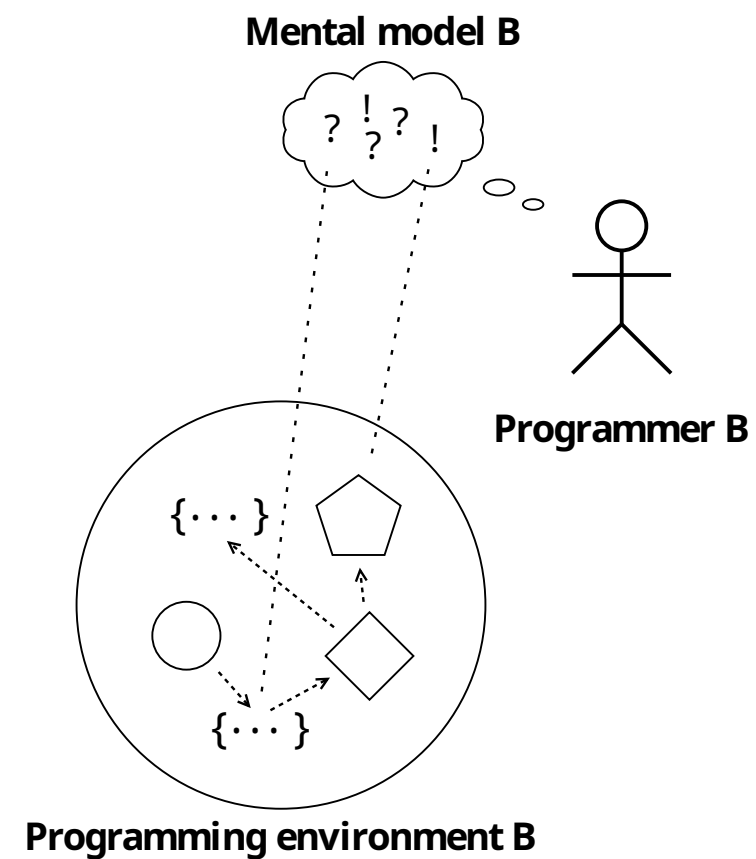
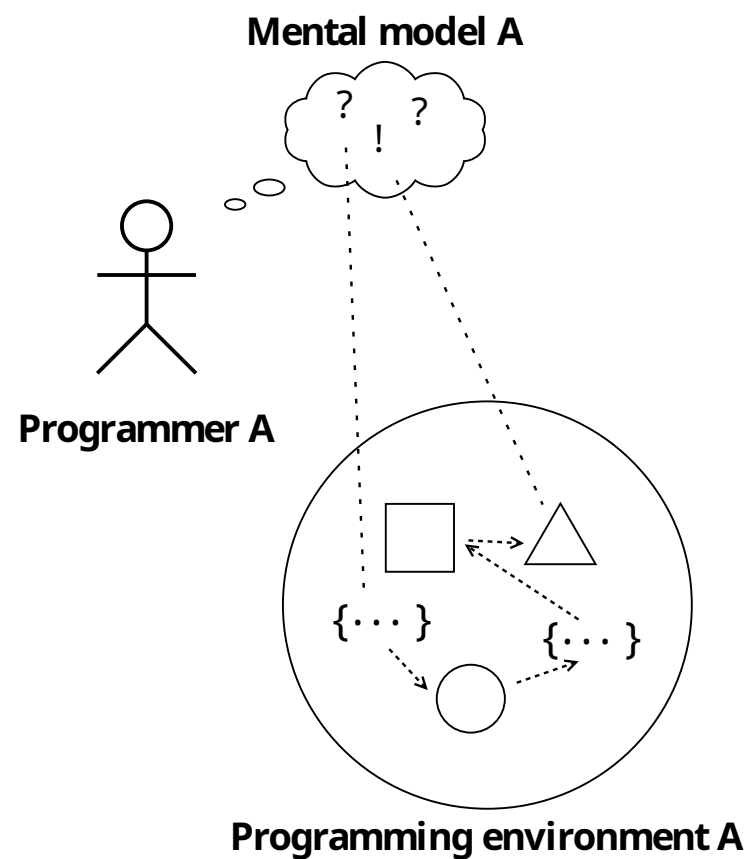
Software Architecture Group, Hasso Plattner Institute, Potsdam, Germany

hpi.uni-potsdam.de/swa

Research Question

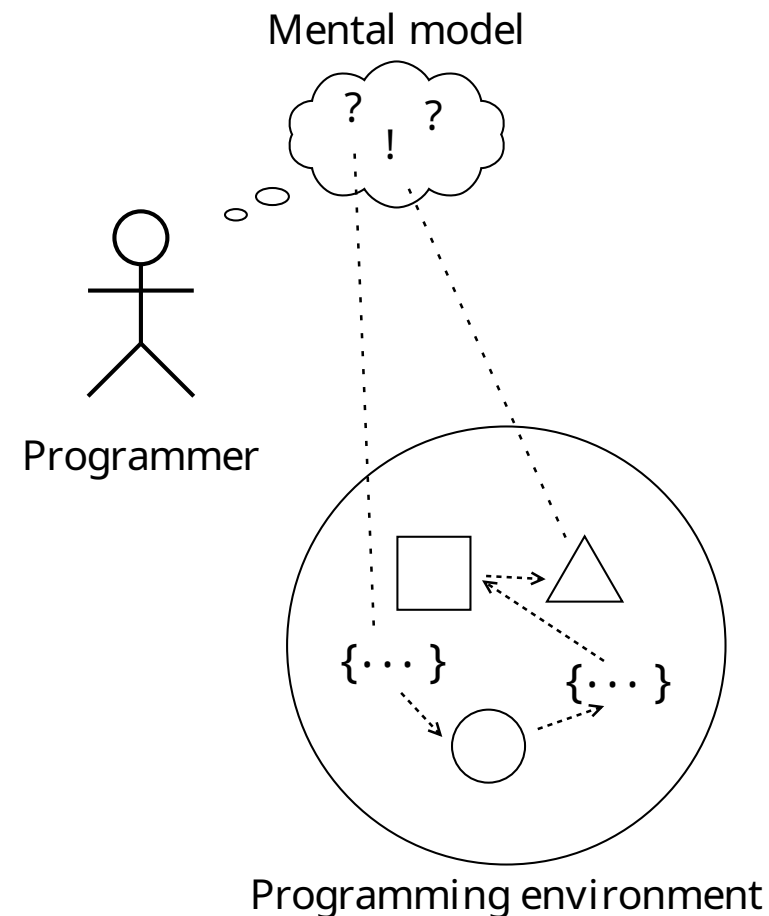
How can we improve
asynchronous collaboration
for **exploratory programmers**
without disrupting their **flow**?

Motivation



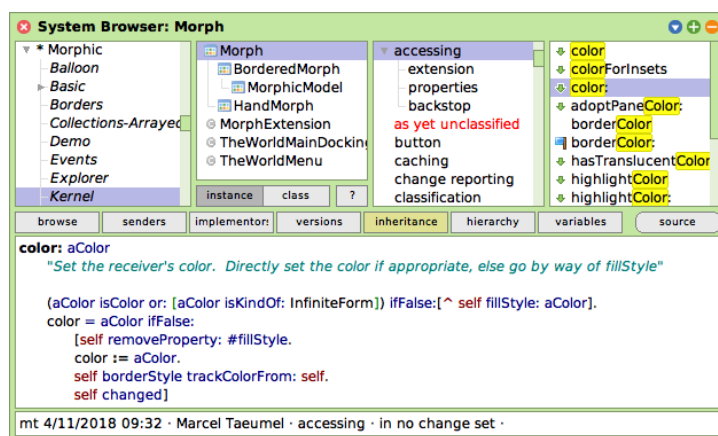
Background: Exploratory Programming

- Programmers **gradually** develop understanding or solution for a problem [Kery2017, Sandberg1988]
- **Conversation** between programmer and system through programming environment [TaeumeI2022]
- Scientific metaphor: ask **questions**, conduct **experiments**, interpret **results**
- **Interact** with and **navigate** between **artifacts** (methods, runtime objects, debugger stack frames, ...)



Example: Exploratory Programming in Squeak/Smalltalk

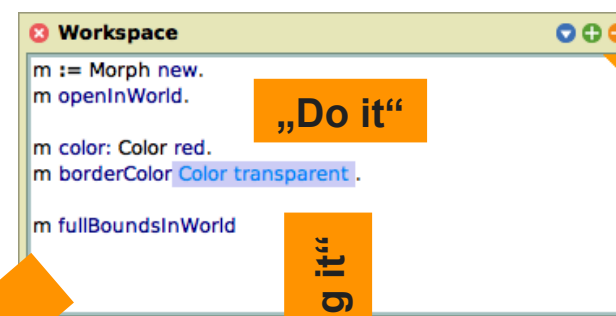
Fine-grained tool windows provide access to runtime artifacts, can be flexibly juxtaposed on the desktop/canvas, and allow for unrestrained navigation.



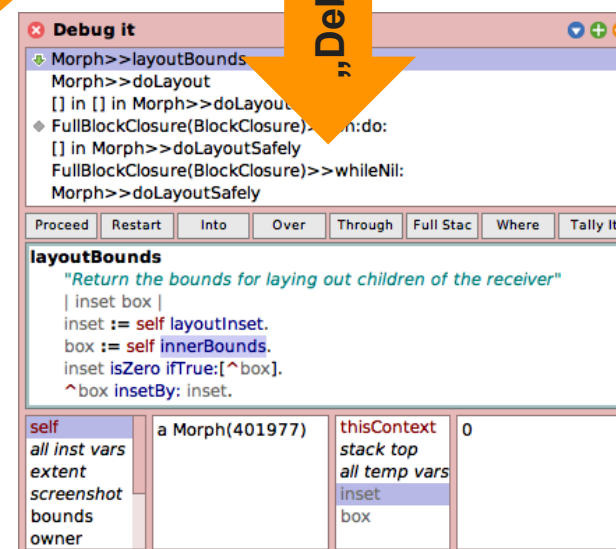
System Browser
Navigate and edit code in a structured interface



Inspector
Explore and change properties of runtime objects



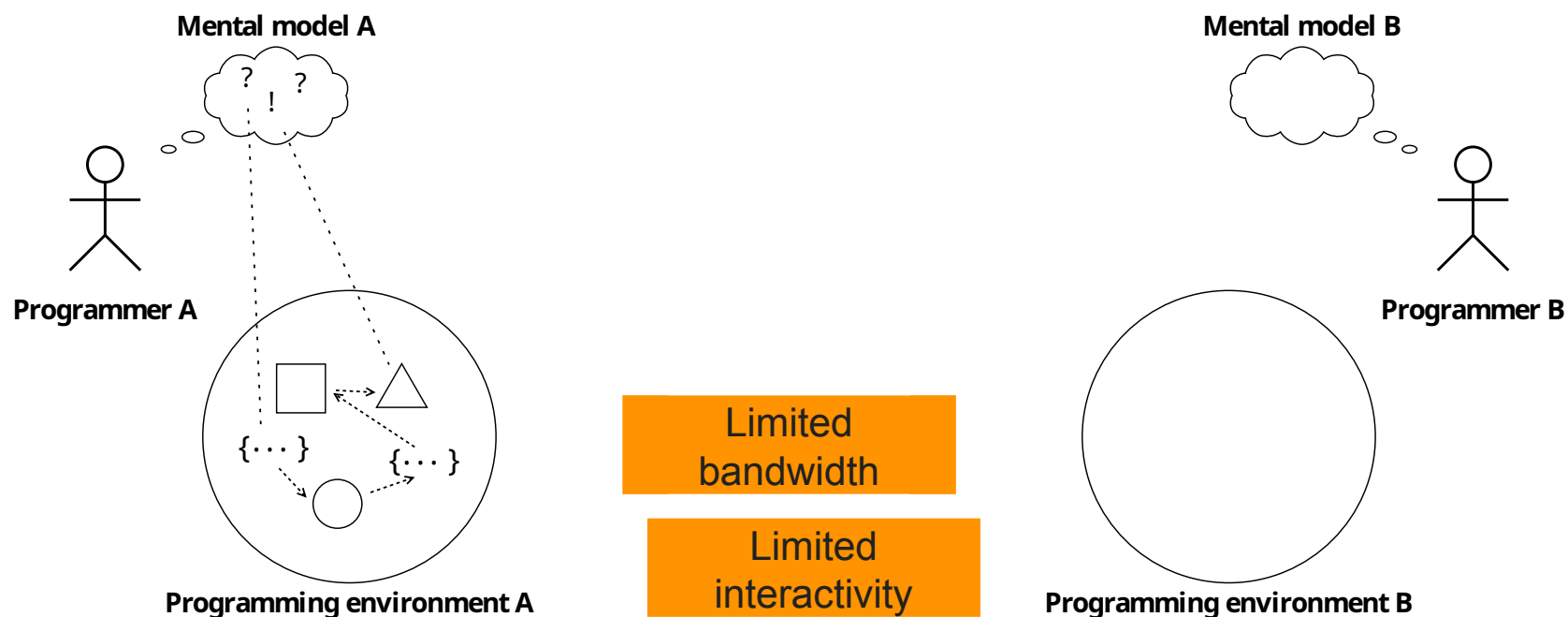
Workspace
Run experiments, inspect objects, start debuggers



Debugger
Execute multiple code snippets step-wise, side-by-side

Problem

How can programmers share exploratory programming sessions with each other?



Goal: Share

- Ideas and approaches
- Reproducible experiments
- Observations
- Learnings, conclusions, next steps

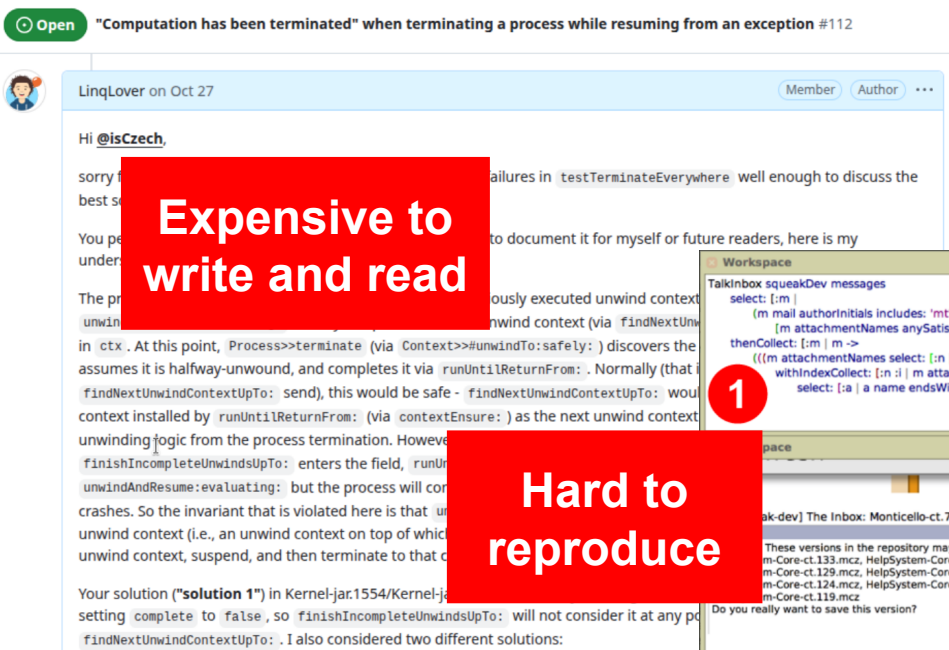
Communication requirements:

- Distilled
- Self-explanatory
- Clear reading order

Problem

How can programmers share exploratory programming sessions with each other?

Strategy #1: Detailed prose



Expensive to write and read

Hard to reproduce

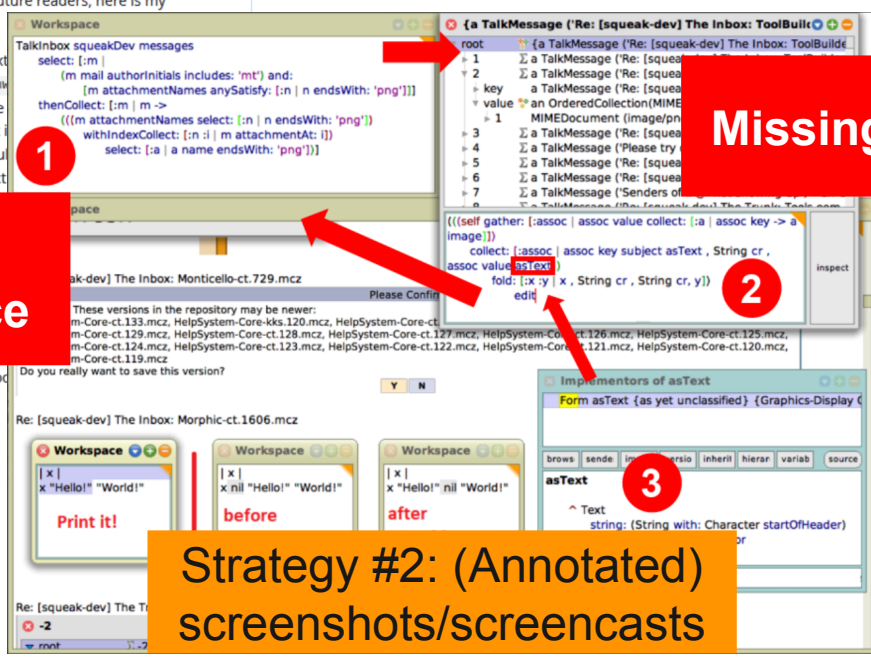
Strategy #3: Environment snapshots



Session.vim

Missing context

Squeak6.0-64bit .image



Strategy #2: (Annotated) screenshots/screencasts

Literate Programming to the Rescue?

- Literate programming: interweave **program(ming)** and **explanation** [Knuth1984]
- Modern forms: **computational notebooks** [Kery2018], **active essays** [Yamamiya2009], ...
- Strengths:
 - Linear **reading order**
 - **Reproducible**
- Weaknesses for exploration:
 - Linearity **restricts multitasking** [Wang2019]
 - Too many details/rejected attempts -> chaotic/**overwhelming** [Rule2018]

In the following, we will use a fixed, commutative ring A . We are specifically interested in commutative algebras over that ring, so let us introduce a short name for those and let us use 'A' to refer to the A -algebra A .

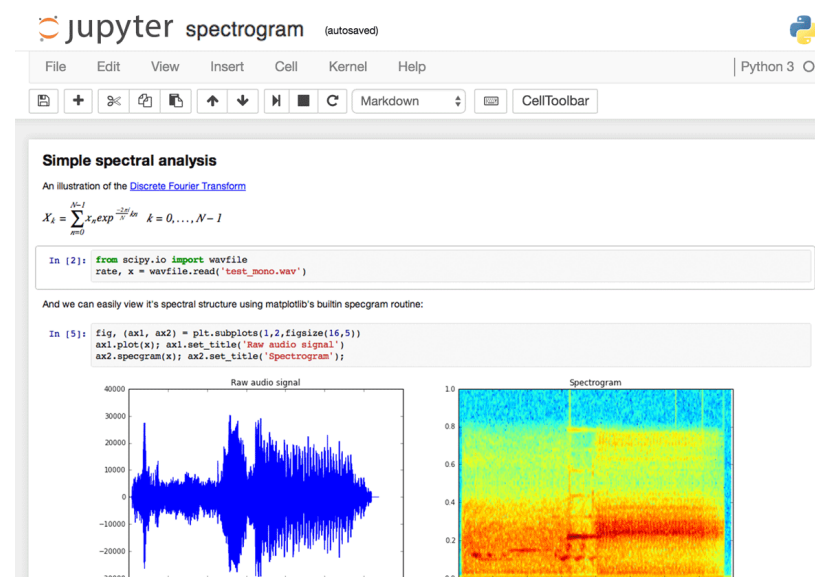
```
module SpecExamples (AasRing : CommRing {r}) where
  A-Alg = CommAlgebra AasRing
  A = CommAlgebraExamples.initial AasRing
```

The synthetic spectrum of an A -algebra R , $\text{Spec } R$, is supposed to be a space such that the ring of functions on $\text{Spec } R$ is R . Moreover, $\text{Spec } R$, should be so small and rigid, that the only homomorphisms $R \rightarrow A$ are evaluations at points. The latter can be turned around to give a definition:

```
Hom : A-Alg → A-Alg → Type ℓ
Hom R S = CAlgHom R S

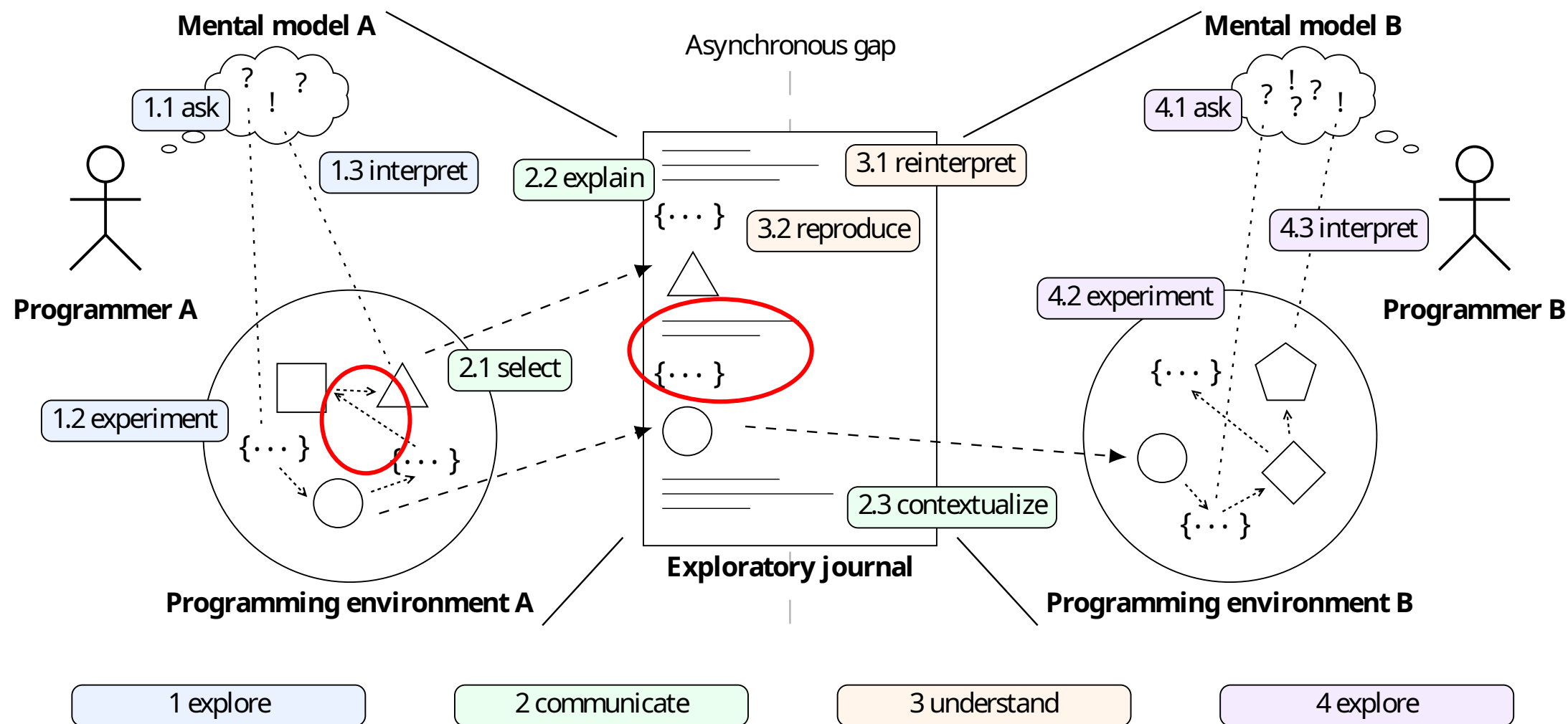
Spec : A-Alg → Type ℓ
Spec R = Hom R A
```

<https://schneide.blog/2021/01/25/literate-formal-math/>



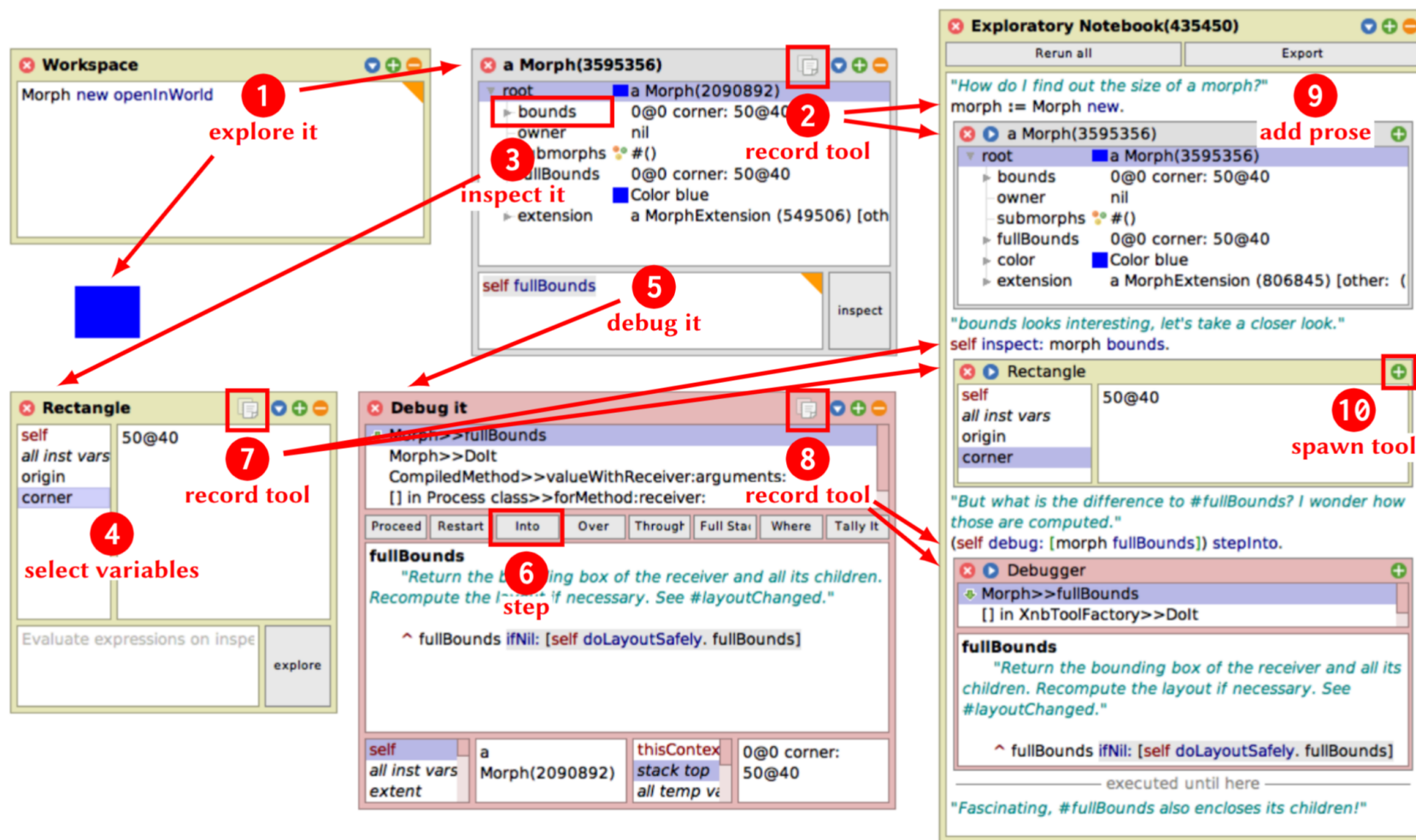
<https://www.dataquest.io/blog/jupyter-notebook-tips-tricks-shortcuts/>

Approach: Literate Exploratory Programming



Demo

- <https://zenodo.org/records/18889420>



The screenshot illustrates a workflow in a literate exploratory programming environment, showing the interaction between several tool windows:

- Workspace:** Contains the code `Morph new openInWorld`. Step 1 (1) is labeled "explore it".
- a Morph(3595356):** Shows the object's state with fields like `bounds`, `owner`, `bmorphs`, `fullBounds`, `color`, and `extension`. Step 2 (2) is labeled "record tool".
- Rectangle:** Shows the state of a `Rectangle` object with `self` at `50@40` and `corner` selected. Step 4 (4) is labeled "select variables".
- Debug it:** Shows the `fullBounds` method being debugged. Step 6 (6) is labeled "step".
- Exploratory Notebook(435450):** Contains a series of notes and code snippets:
 - Step 3 (3) "inspect it" points to the `inspect` button in the Morph window.
 - Step 5 (5) "debug it" points to the `self fullBounds` field in the Morph window.
 - Step 7 (7) "record tool" points to the copy icon in the Rectangle window.
 - Step 8 (8) "record tool" points to the copy icon in the Debug it window.
 - Step 9 (9) "add prose" points to the "add prose" button in the notebook.
 - Step 10 (10) "spawn tool" points to the "spawn" button in the notebook.

Discussion

Preliminary experience report

- **Better trade-off** between **unbound exploration** and **communication**
 - Preserve **multitasking** and **spatial flexibility** of traditional ExP environment
 - Automatically track **reproducible experiments**
- High **experience of immediacy** due to tool reuse and arrangement in journals
[Ungar1997]
- Also useful as „**brain dumps**“ for self-organization

Limitations

- Requires **fine-grained tools** for single artifacts
- Cannot automatically select **relevant side effects** for observations
- Explanation of ideas remains **intrinsic overhead**

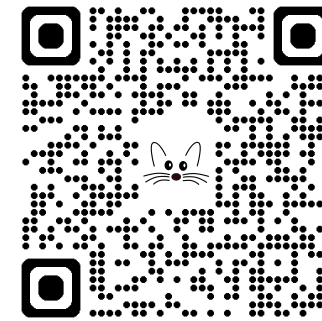
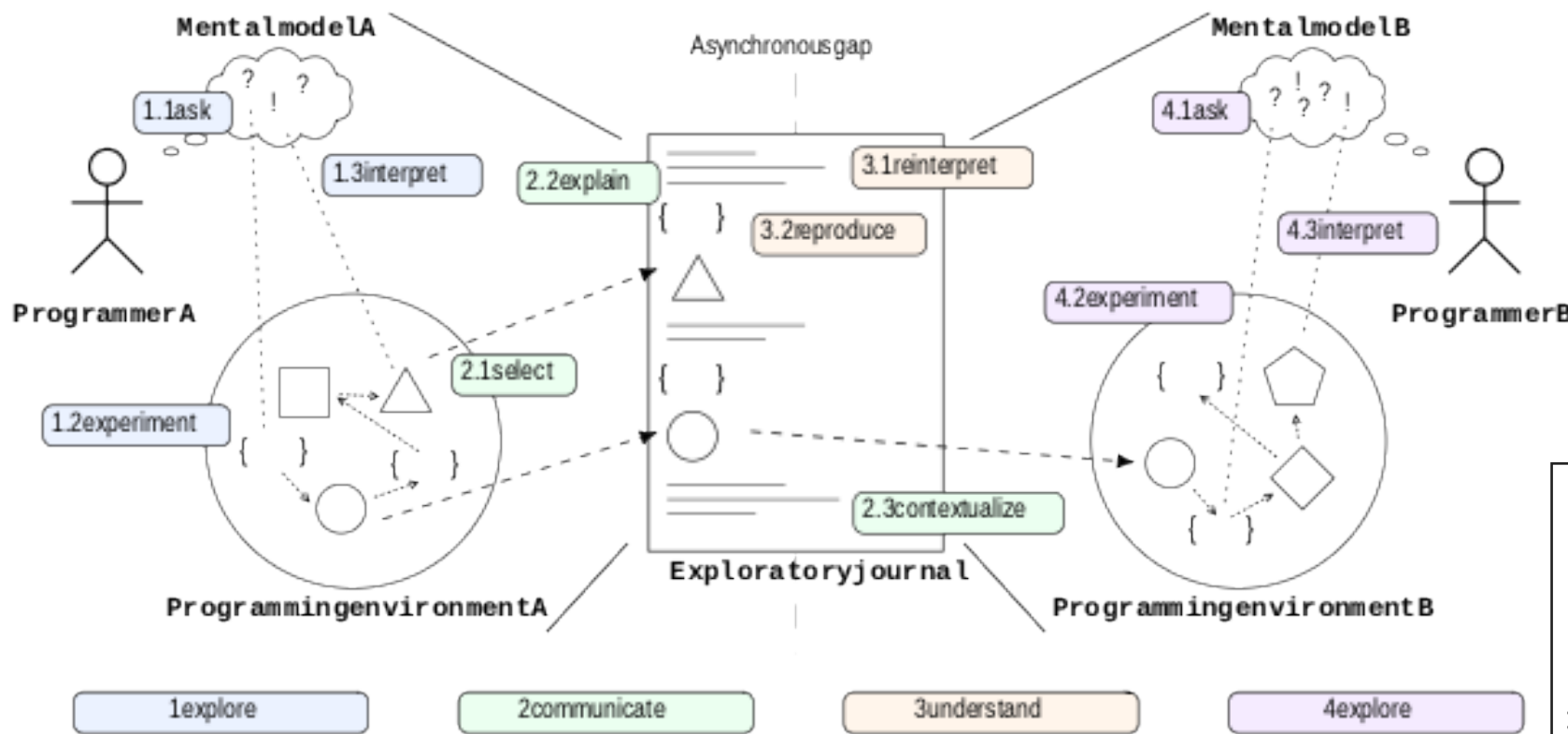
Read the paper for the details :)

Future Work

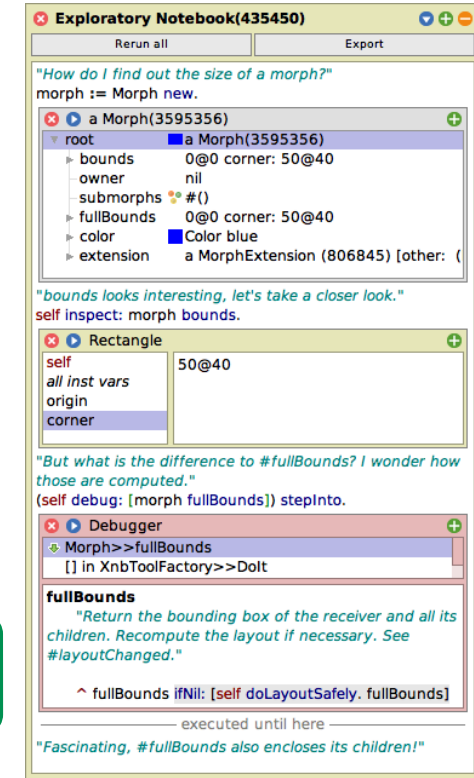
- How could we enrich the **structure** of exploratory journals?
[Lincke2008, Beckmann2025]
- Could exploratory journals be used in **documentation/training settings**?
- Could we transform LXP into a means for **real-time** collaborative exploratory programming?

Conclusion

How can we improve asynchronous collaboration for exploratory programmers without disrupting their flow?



Try out our web demo!



- Tracking mechanism**
 - Record dependencies between artifacts and experiments
 - Extract relevant artifacts
- Exploratory journal**
 - Prose
 - Executable experiments
 - Embedded tools for artifacts

Want to discuss further thoughts?
christoph.thiede@hpi.de :-)

Reading

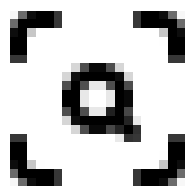
- Christoph Thiede, Tom Beckmann, Marcel Taeumel, and Robert Hirschfeld. 2026. Literate Exploratory Programming for Asynchronous Collaboration. In *Companion Proceedings of the 10th International Conference on the Art, Science, and Engineering of Programming (⋈Programming⋈ Companion '26)*, March 16–20, 2026, Munich, Germany. ACM, New York, NY, USA, 11 pages.
<https://doi.org/10.1145/3801119.3801129> (to appear)
- <https://github.com/hpi-swa-lab/exploratory-notebooks>

Literature

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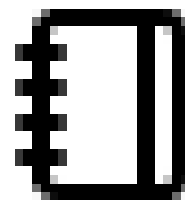
Implementation

- Integrate literate exploratory programming into **traditional** exploratory programming system
- Two components:



Tracking mechanism

- Record **dependencies** between artifacts and experiments
- **Extract** relevant artifacts

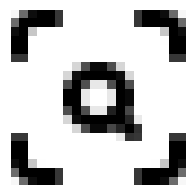


Exploratory journal

- **Prose**
- Executable **experiments**
- Embedded **tools** for artifacts

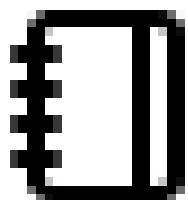
Read the paper for the details :)

Implementation for Squeak/Smalltalk



Tracking mechanism

- Associate each tool with linked list of navigation steps/experiments (messages or code snippets)
- Patch standard tools/editors to track interactions and code execution



Exploratory journal

- Variation of Squeak's default workspace tool
- Experiments: Smalltalk code snippets executed against small tooling DSL
- Prose: Comments
- Artifacts: Inline compacted tools to represent print-it results of experiments
- Import from/export as HTML flavor

[Read the paper for the details :\)](#)